







Week beginning: 22nd April 2024

This week in Nursery

Books of the week: Tad & The Teeny Weeny Tadpole 	Rhyme of the week: Five little speckled frogs/ Little green frog 	Sign of the week: Sit 
In Phonics: <ul style="list-style-type: none">• We will continue to explore making sounds with our mouths and observing how our mouths move to make different sounds using mirrors.• We will pull objects out of a feely bag and re-create the noise (e.g. fire engine, bell etc).• We will play sound copy-cat. The children will try to copy the sounds that the adult makes and then we will take it in turns to copy-cat the sounds that our friends make.		In Maths: <ul style="list-style-type: none">• We will join in with and copy body percussion sounds patterns (e.g. clap, knee slap, clap, knee slap.)• We will use positional language to play a game describing where a toy frog is. We will listen carefully to instructions and move the frog to different locations accordingly. 
Indoor and Outdoor learning: <ul style="list-style-type: none">• We will continue to provide opportunities for children to develop their gross motor skills on our outdoor climbing equipment.• We will explore connecting pipes and gutter ways and observing how water flows. 		Help At Home: <p>The children are really enjoying observing the changes we can see in our tadpoles. Could you go for a walk with your child and spot any tadpoles in the wild? The pond at Hirst Wood nature reserve is a great place to explore and hunt for tadpoles.</p> 
Dates for your diary: <ul style="list-style-type: none">• The balance bike team will be bringing bikes to Nursery on Tuesday the 7th and Thursday the 9th of May for the children to learn how to use a balance bike.• The Life Caravan will be visiting nursery on Wednesday the 8th of May.		

We are here to help. If you have any questions or concerns, please talk to your child's keyworker or any of the staff in Chestnut/ Maple.